



# FAQ

» Frequently Asked Questions «

## 01. Who Is The Supplier Of The Tool/Protocol?

The protocol provider is Axelar Network , we are not responsible for its operation more information available on the Axelar website: [Term of Use](#).

## 02. Who Has Control Over Your Funds?

Users are responsible for knowing their private key address and keeping such address a secret. Because a private key, or a combination of private keys, is necessary to control and dispose of the digital assets stored in the user's digital asset wallet, the loss of one or more of a user's private keys associated with her, his or its digital asset wallet storing the user's digital assets will result in the loss of the user's digital assets. Moreover, any third party that gains access to one or more of a user's private keys, including by gaining access to login credentials of a hosted wallet service a user uses, may be able to misappropriate a user's digital assets. The Company and its affiliates will never ask a user for her, his or its private key address and a user should never share them with someone the user does not know and trust.

Transactions in digital assets performed via the Protocol may be irreversible, and, accordingly, losses due to fraudulent or accidental transactions may not be recoverable. Once a transaction has been verified and recorded in a block that is added to the blockchain, an incorrect transfer or a theft of digital assets generally will not be reversible. If a party is able to hack a user's account and initiate a transaction, the user may not be capable of receiving compensation for any such transfer or theft. If there is an error and a transaction occurs with the wrong account, to the extent that the Company is unable to seek a corrective transaction with such third party or is incapable of identifying the third party which has received the digital assets transferred through error or theft, neither the Company nor the Foundation will be able to revert or otherwise recover incorrectly transferred digital assets. The user is solely responsible for providing the Protocol with accurate information with respect to the destination digital asset wallet intended for the receipt of the user's digital assets. If information provided by a user proves incorrect, and as a result, the digital assets are not delivered to the intended destination digital asset wallet, neither the Company nor the Foundation will have any liability to the user for the loss of such digital assets suffered by the user.

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### 03. How Do We Process Your Data?

We do not process your personal data because we are not protocol providers. All transactions are anonymous – we encourage you to read the privacy policy and [Terms of Use](#) of the supplier, i.e. Axelar.

### 04. Risk Associated With Cryptography

The User accepts and acknowledges each of the following risks:

- The prices of blockchain assets are extremely volatile. Fluctuations in the price of all kinds of virtual assets could materially and adversely affect the value of the User's Assets, which may also be subject to significant price volatility;
- Virtual assets are tangible digital assets that exist only by virtue of the ownership record maintained in the certain blockchain. All smart contracts are conducted and occur on the decentralized ledger. GameSwift has no control over, and make no guarantees, warranties or promises with in relation to smart contracts;
- GameSwift will not be liable to the User for any losses the User incurs as the result of the User's use of the blockchain technology. This includes, but is not limited to, losses, damages or claims arising from (i) the User error (e.g. forgotten access information (such as private keys, seeds or mnemonics or incorrectly construed smart contracts or other transactions); (ii) server failure or data loss; (iii) corrupted wallet files; (iv) unauthorized access or activities by third parties, including but not limited to the use of viruses, phishing, or other means of attack against the Bridge. GameSwift is also not responsible for losses due to blockchains, or any other tool connected to the Bridge, including but not limited to late report (or no report) by developers or representatives of any issues with the blockchain, including forks, technical node issues or any other issues having fund losses as a result;
- There are risks associated with using Internet-based assets, including, but not limited to, the risk of hardware, software and Internet connections, the risk of malicious software introduction, and the risk that third parties may obtain unauthorized access to information stored within Bridge. The User accepts and acknowledges that GameSwift will not be responsible for any communication failures, disruptions, errors, distortions or delays the User may experience when using blockchains, however caused;



- A lack of use or public interest in the creation and development of distributed ecosystems could negatively impact the development of the GameSwift ecosystem, and therefore the potential utility or value of virtual assets available on the Bridge;
- The User acknowledges that cryptography is a progressing field. Advances in code cracking or technical advances such as the development of quantum computers may present risks to cryptocurrencies, digital assets and the Bridge, which could result in the theft or loss of the User's Assets. By using the Bridge, the User accepts these inherent risks;
- The User is aware of and accept the risk of operational challenges. The Bridge may experience sophisticated cyber-attacks, unexpected surges in activity or 12 other operational or technical difficulties that may cause interruptions to or delays on the Bridge. The User agrees to accept the risk of the Bridge failure resulting from unanticipated or heightened technical difficulties. GameSwift does not guarantee that the Bridge is or will remain updated, complete, correct or secure, or that access to the Bridge will be uninterrupted. The Bridge may include inaccuracies, errors and materials that violate or conflict with these Terms. Additionally, third parties may make unauthorized alterations to the Bridge or the software underlying the Bridge. Accordingly, the User should verify all information on the Bridge before relying on it, and all decisions based on information contained on the Bridge are the User's sole responsibility and we will have no liability for such decisions.

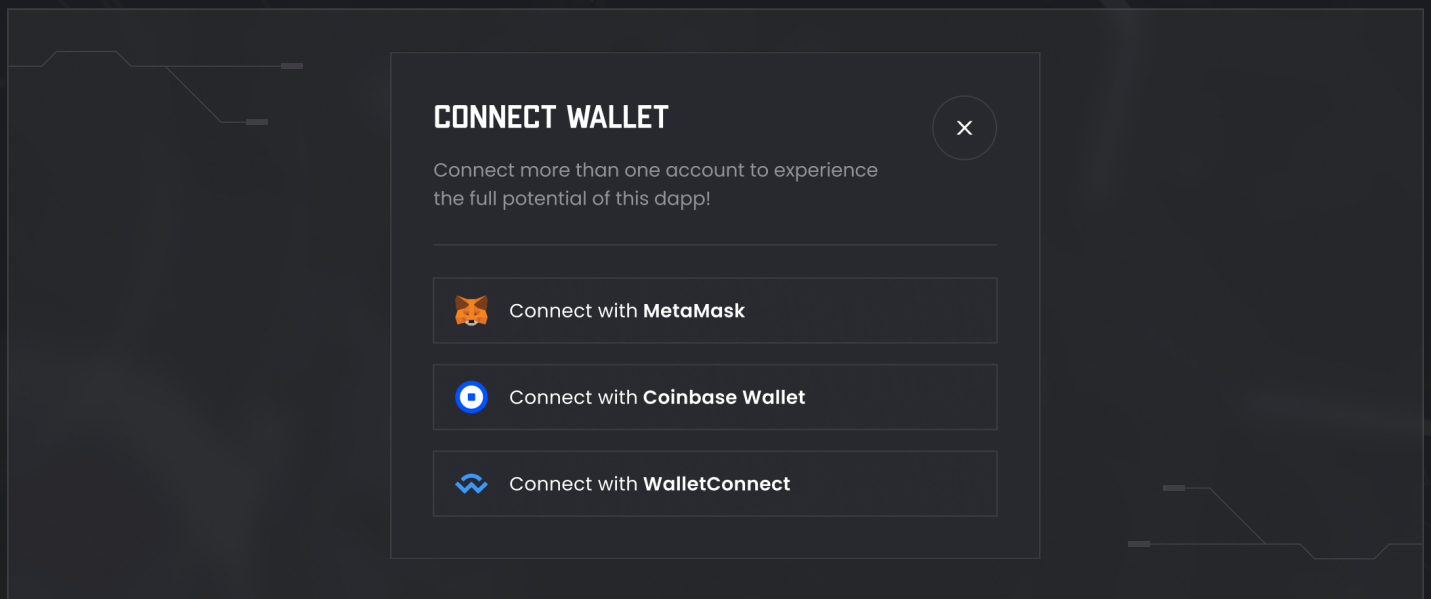
## 05. Who Has Control Over Your Funds?

- Gas Fee may be charged and paid to network validators for each Blockchain Transactions that occurs on the Bridge;
- Bridge Fee may be charged and paid to the Bridge owner for each Blockchain Transactions that occurs on the Bridge; (jointly as the: "Fees");
- Fees will be in first covered by GameSwift and then charged by the GameSwift from the User in the final price for the purchase and/or sale of the Virtual Assets. GameSwift is not responsible for the amount of such Fees as they remain out of GameSwift control or influence. Due to the limitations and features of the Blockchain technology, the Fee amounts may vary slightly from those indicated in the pre-transaction summary which remains beyond control of GameSwift (hence, the GameSwift shall not be responsible 10 for variations of the Fees);

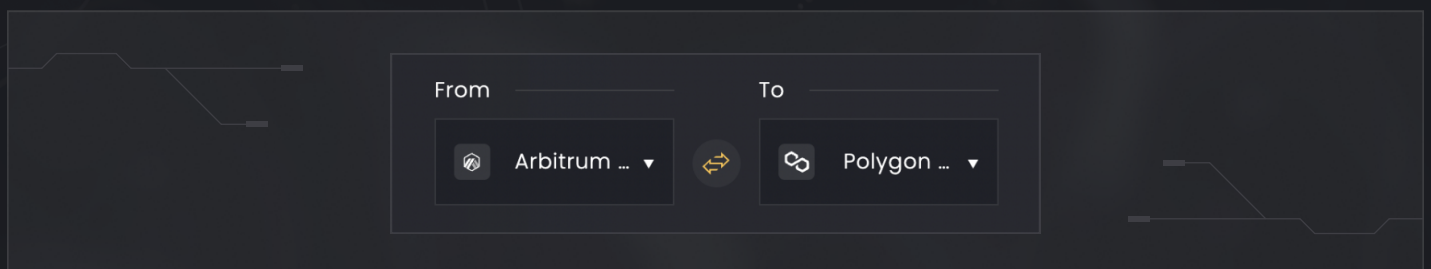
- The User acknowledges that under no circumstances any Blockchain Transaction that occur on the Marketplace becomes invalid, revocable, retractable, or otherwise unenforceable on the basis that the given Fee for the given Blockchain Transaction was unknown, too high, or otherwise unacceptable.

## 06. How It Works?

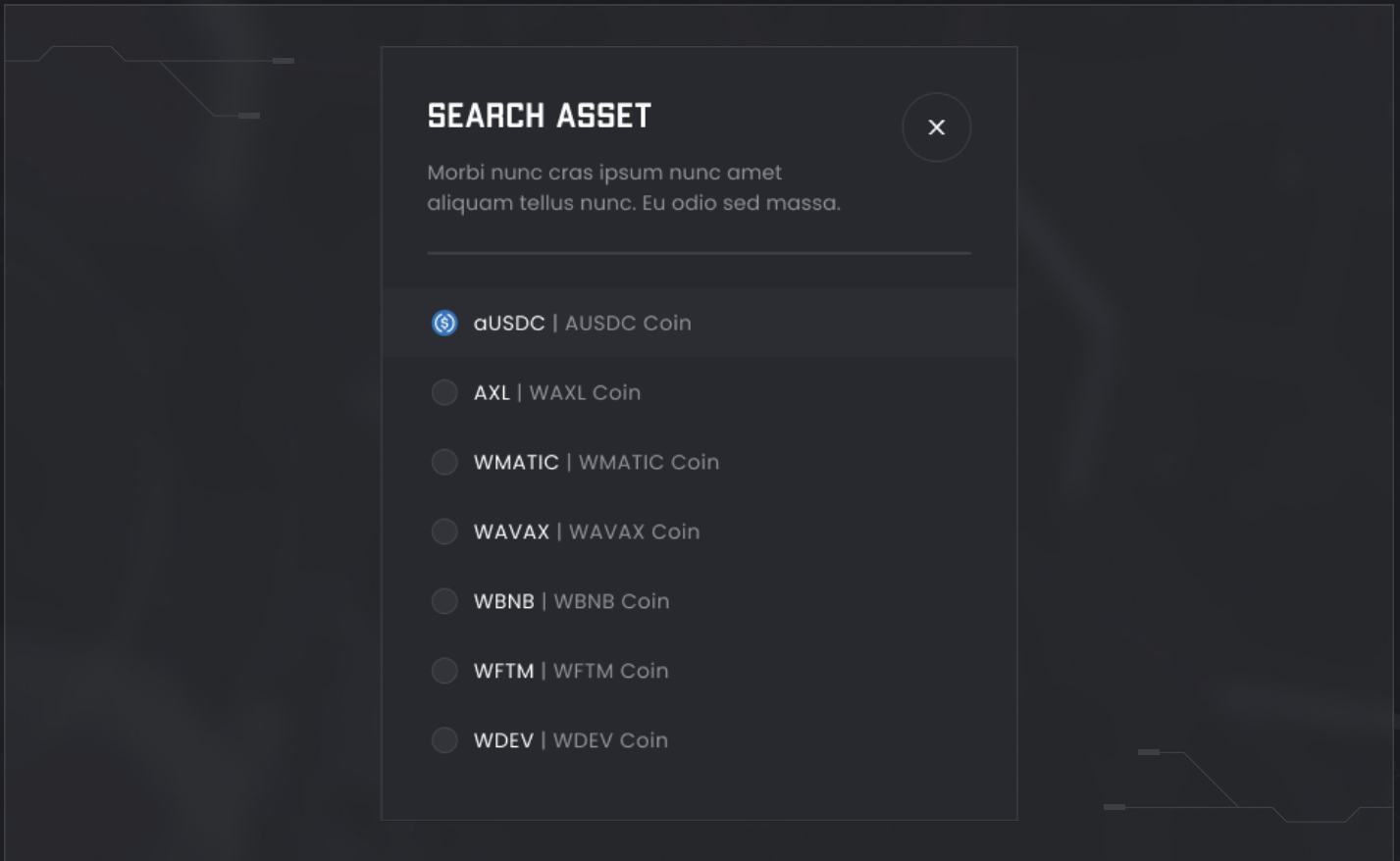
- Connect one of the wallets below.



- Choose the "From" network from which you want to transfer funds. Then confirm the wallet connection with the given network.
- Select the "TO" network to which you wish to transfer funds. Then confirm the wallet's connection to the network.

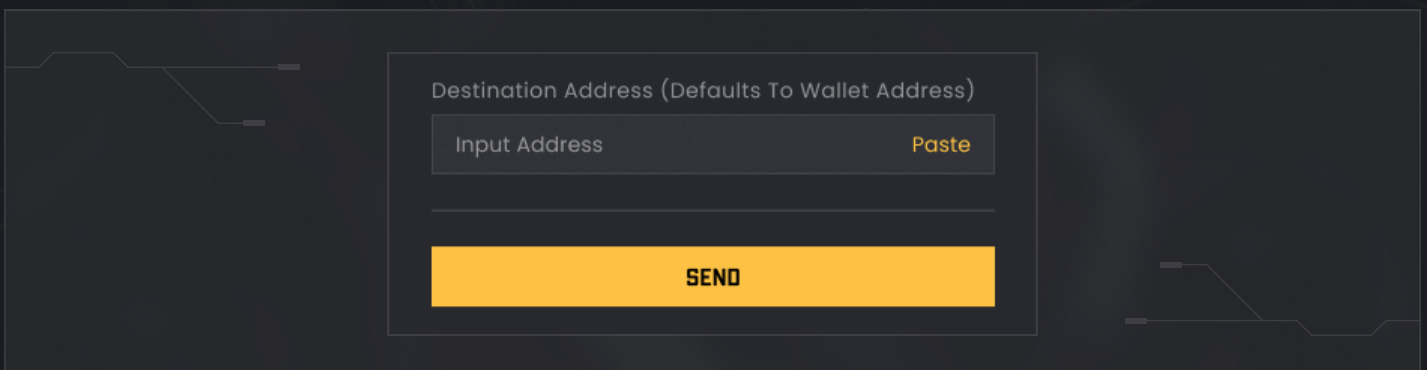


- Select the type of assets that you want to send.



The screenshot shows a dark-themed modal window titled "SEARCH ASSET" with a close button (X) in the top right corner. Below the title is a placeholder text: "Morbi nunc cras ipsum nunc amet aliquam tellus nunc. Eu odio sed massa." followed by a horizontal line. Below this is a list of assets, each with a radio button and a label: "aUSDC | AUSDC Coin" (selected), "AXL | WAXL Coin", "WMATIC | WMATIC Coin", "WAVAX | WAVAX Coin", "WBNB | WBNB Coin", "WFTM | WFTM Coin", and "WDEV | WDEV Coin".

- If you want to send funds to a different address, indicate this address in the "Destination Address" field (optional).

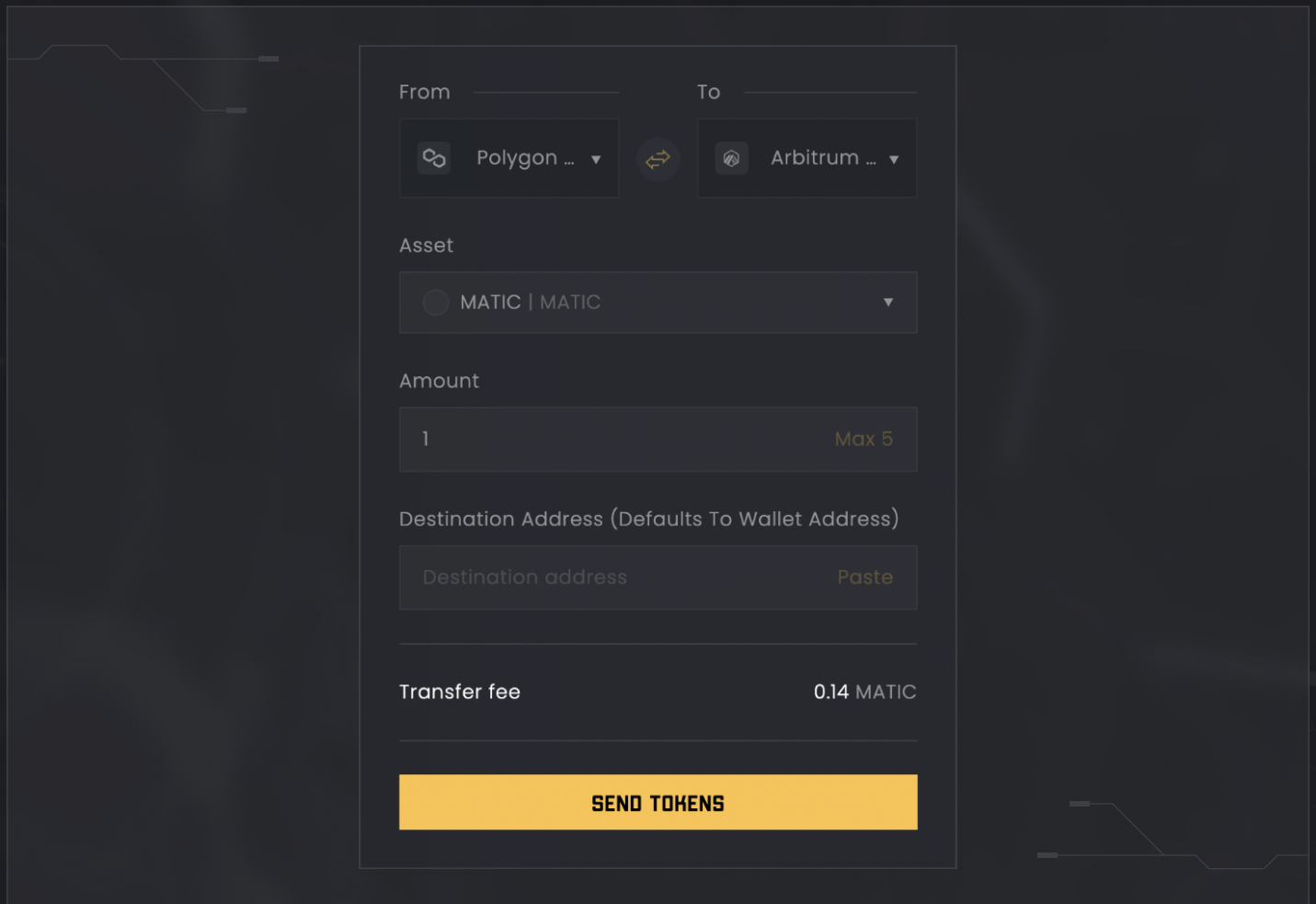



The screenshot shows a dark-themed modal window with a section titled "Destination Address (Defaults To Wallet Address)". Inside this section is a text input field labeled "Input Address" and a "Paste" button. Below the input field is a horizontal line. At the bottom of the modal is a large yellow button labeled "SEND".


- Choose "Generate Deposit Address".



- Then select “send tokens” and confirm the transaction in the wallet.



From  Polygon ... ▼

To  Arbitrum ... ▼

Asset

☐ MATIC | MATIC ▼

Amount

1 Max 5

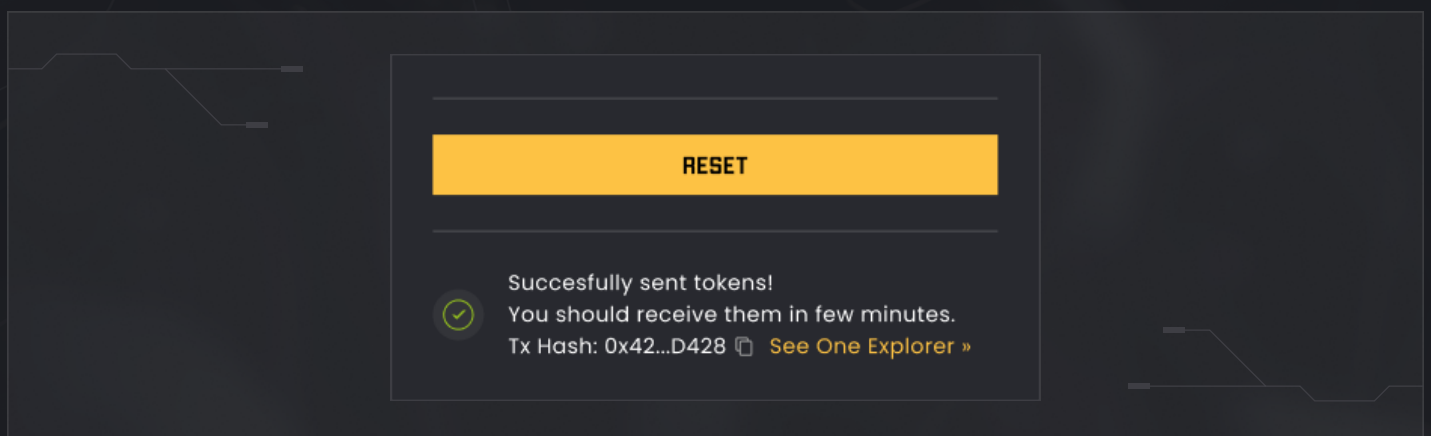
Destination Address (Defaults To Wallet Address)

Destination address Paste



Transfer fee 0.14 MATIC

**SEND TOKENS**

- You can get a confirmation of the completed transaction by selecting the text “See On Explorer.”



**RESET**

 Succesfully sent tokens!  
You should receive them in few minutes.  
Tx Hash: 0x42...D428  [See One Explorer »](#)

## 07. Useful Information

- Remember to download a plugin for your browser for at least one of the wallet providers.
- Each of the transactions of changing the network and connecting the wallet must be confirmed by you on the wallet.